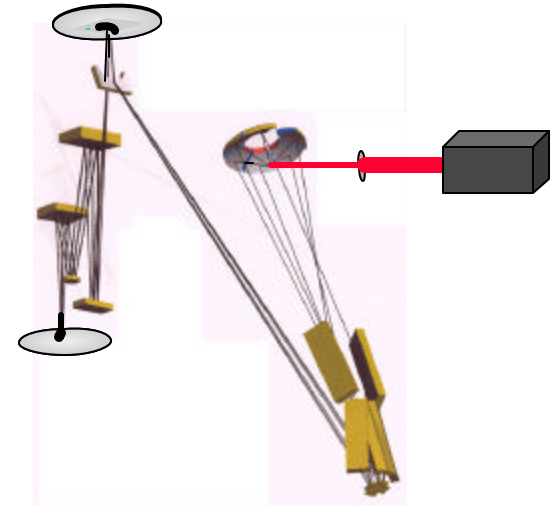


Extreme Ultraviolet Lithography for Next Generation IC's

Outline:

- Lithography challenges
- Technology description
- Key developments
 - Alpha tool
 - Source
 - Masks
 - Imaging results
- Cost of Ownership
- Advantages



***Charles (Chuck) W. Gwyn, Program Director
Intel Corporation & EUV LLC***

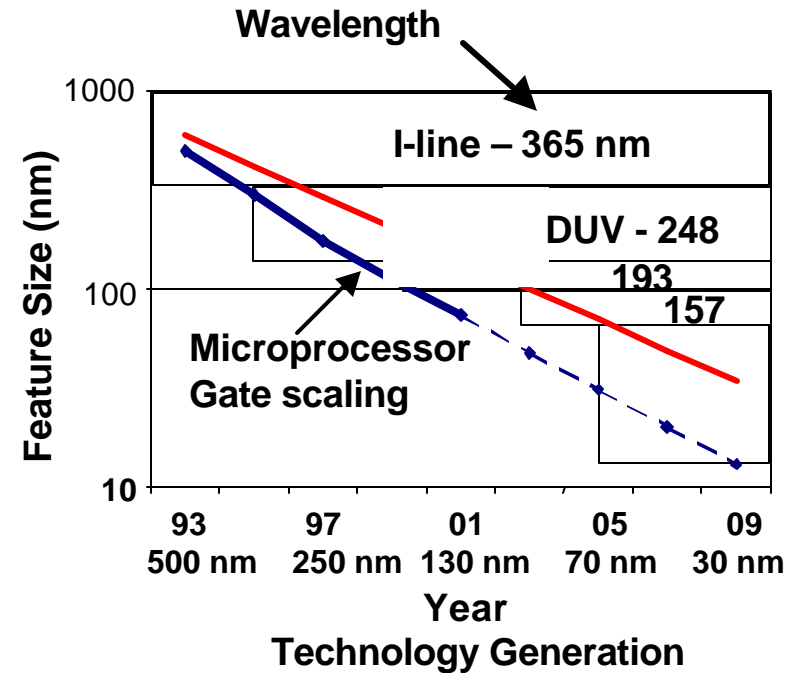
***Cahners MDR Microprocessor Forum 2000
October 11, 2000
Xtreme Semiconductor Process Technology***

Gwyn:MRDForum:10/11/00:2



Lithography Importance - *Need for Xtreme Processing*

- Microprocessors and memory circuits follow Moore's Law
 - *Complexity doubles – 18 months*
 - *Cost remains constant*
- Lithography provides the enabling manufacturing technology
 - *Optical lithography scales with exposure wavelength*
 - *Feature size = $k_1 \frac{\lambda}{NA}$*
- Traditional optical lithography nearing end of economical manufacturing
 - *New solution required !*



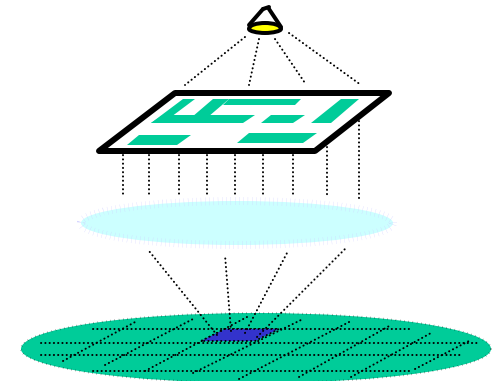
Extreme Ultraviolet Lithography

- *13.4 nm wavelength*
- *Use for 70 nm ~ 2005 timeframe*

Extreme Ultraviolet and Optical Lithography

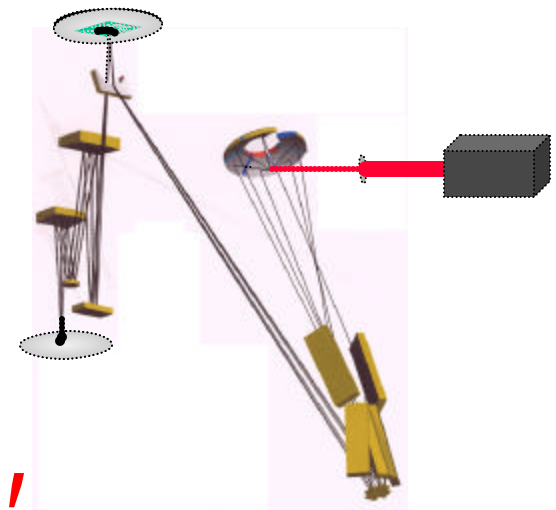
Similarities

- Resolution and Depth of focus scale with NA and wavelength
- Uses reduction optics (4x)
- Builds on optical lithography experience base
- Supports optical extension tricks – off axis illumination, phase shift masks, OPC
- Employs step and scan printing



Differences – *Disruptive Technologies*

- Uses very short 13.4 nm light
- 13.4 nm radiation absorbed by all materials
- Requires reflective optics coated with quarter-wave Bragg reflectors
- Uses reflective reticles with patterned absorbers
- Vacuum operation
- Unique source for EUV light



Requires New Development Approach !

New approach required for tool development

Business Constraints

- Revolutionary new technology expensive
- Requires diverse expertise - unavailable at tool makers
- Uses special facilities and metrology
- Aggressive development schedule
- Demands non-evolutionary development approach

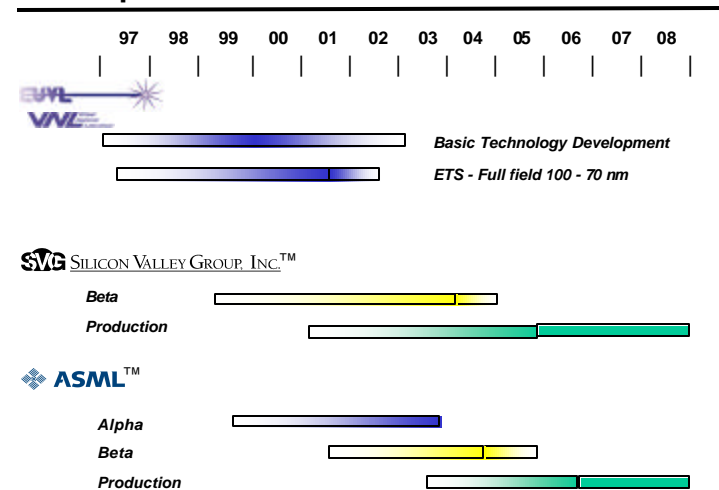
Solution

- Establish a virtual company
- Objectives
 1. Develop basic technology
 2. Demonstrate technology with “Proof of Concept” Alpha Tool
 3. Reduce implementation risks and transfer the technology to Stepper Companies for production tools

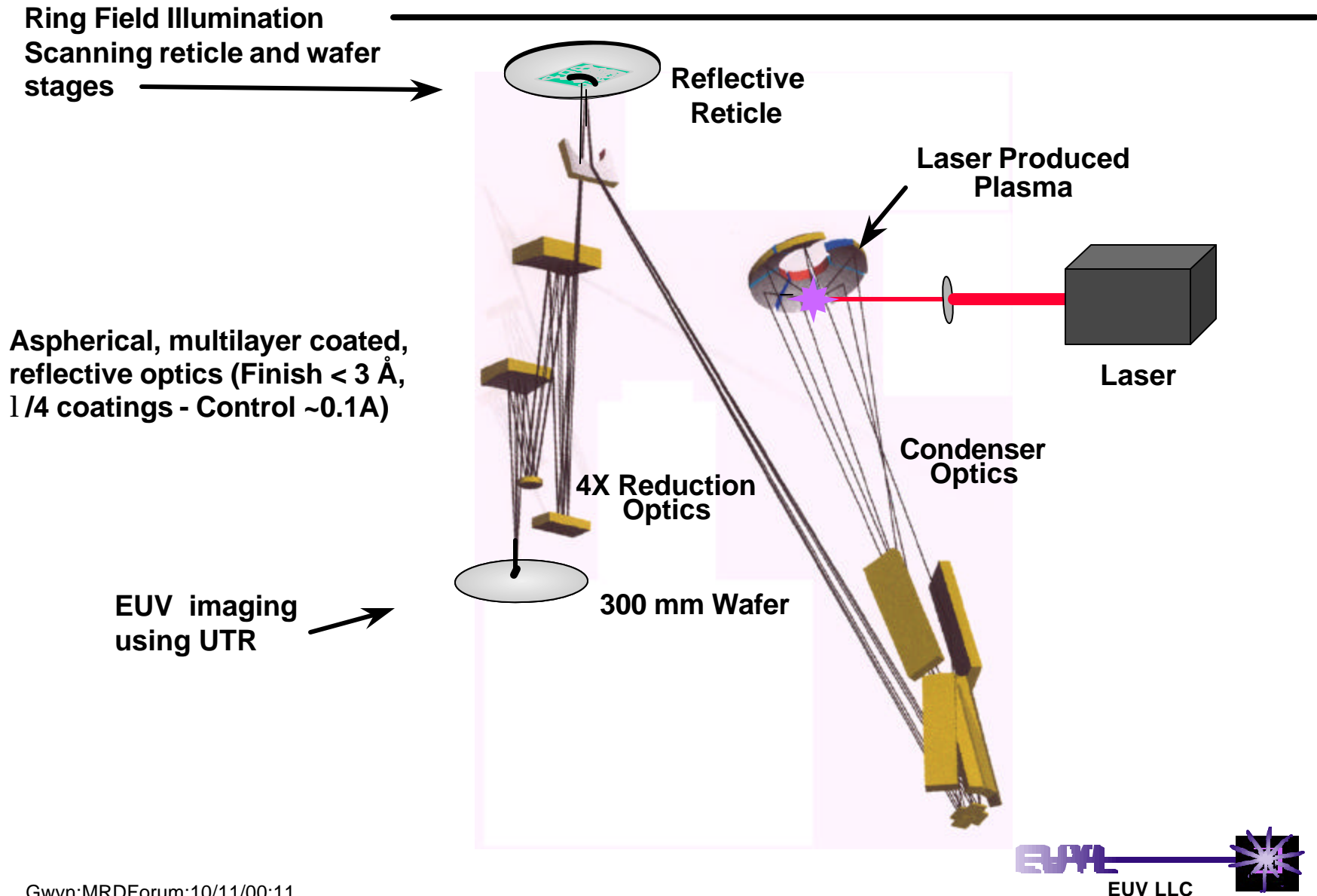
Implementation Approach

- Intel formed the EUV LLC consortium with AMD, Infineon, Micron, and Motorola
 - *Funding*
 - *Management*
 - *Mask development*
- LLC contracted with Virtual National Laboratory - Lawrence Berkeley, Lawrence Livermore, and Sandia National Laboratories
 - *Technology expertise and facilities*
 - *Basic R & D*
 - *Design/fabrication of alpha tool*
- LLC partnered with ASML and SVGL
 - *Beta tools*
 - *Production tools*

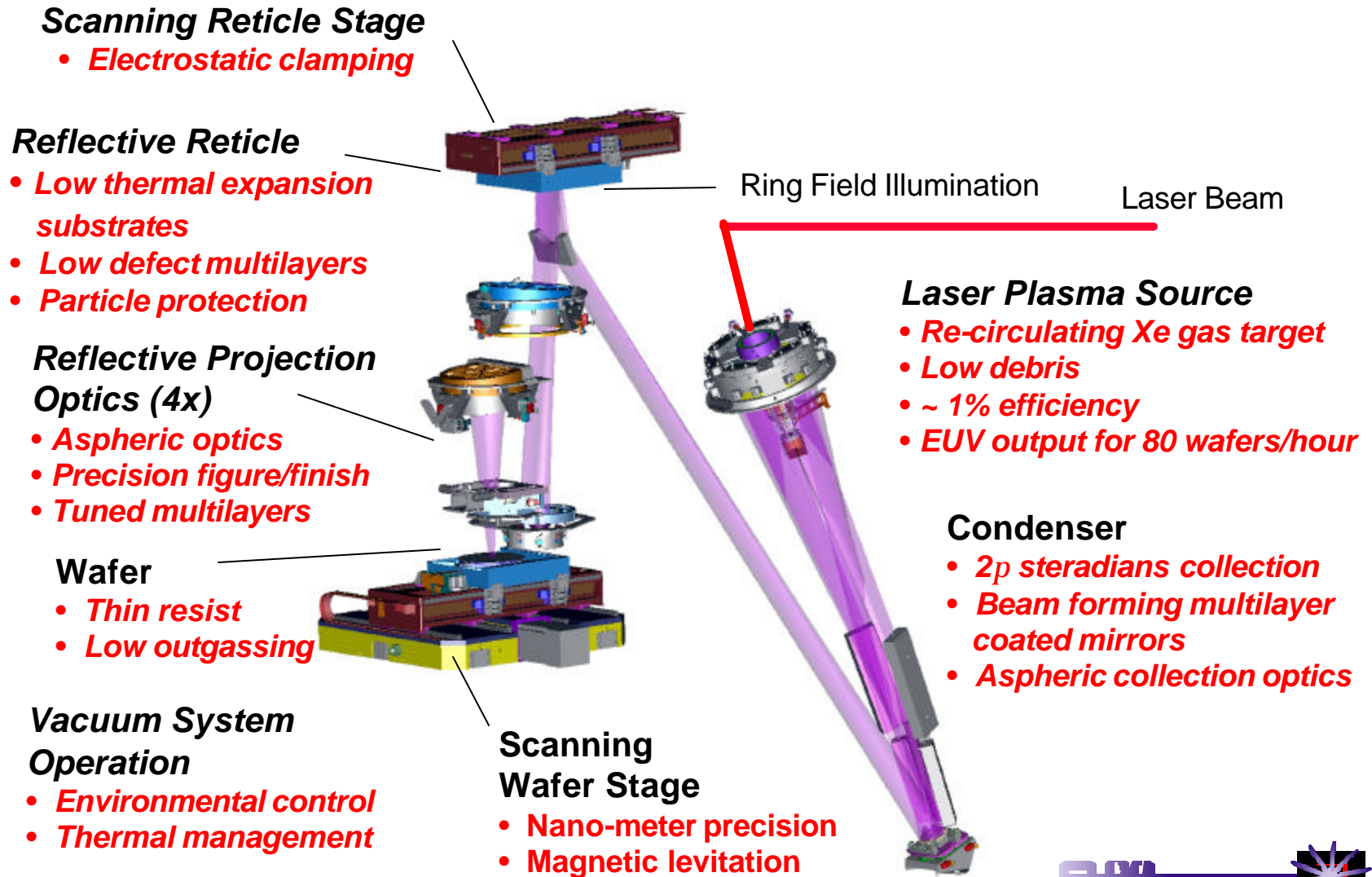
Development Schedule



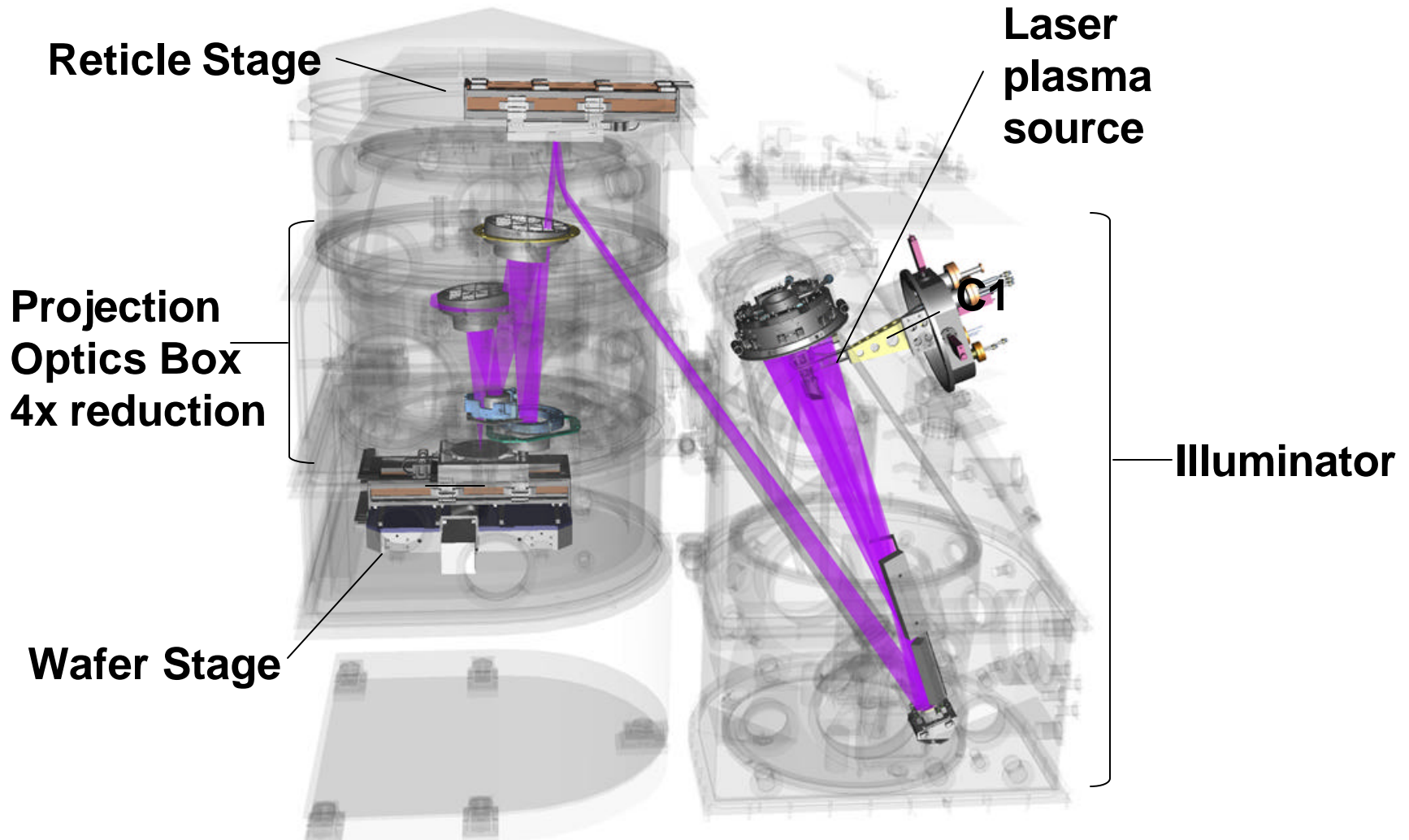
Exposure Tool Schematic



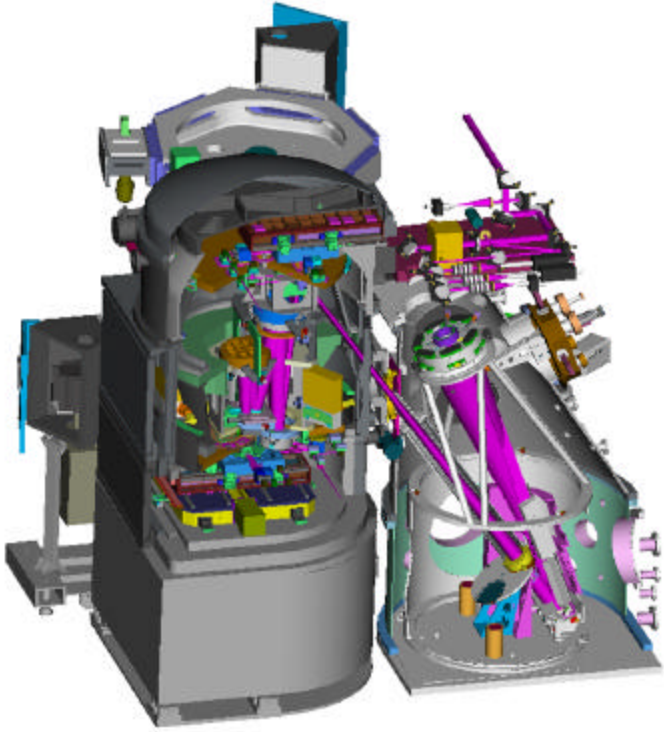
Alpha Tool Optical System - Challenges



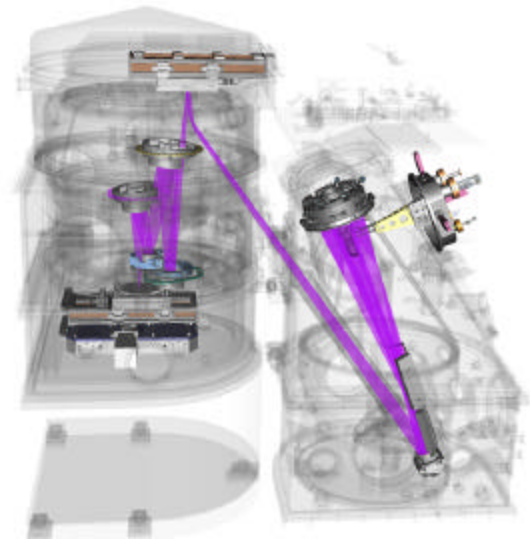
Challenges met with alpha tool demonstration



Alpha tool imaging provided in early 01

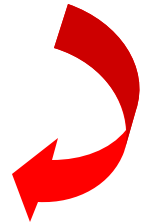
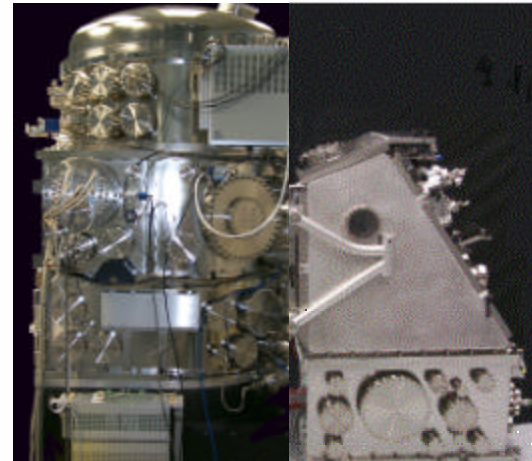


From CAD to Hardware



Main Chamber

- Integration > 90% complete
- Initial environmental tests complete
- Produce full field scanned images 4/01



Laser produced plasma source demonstrated



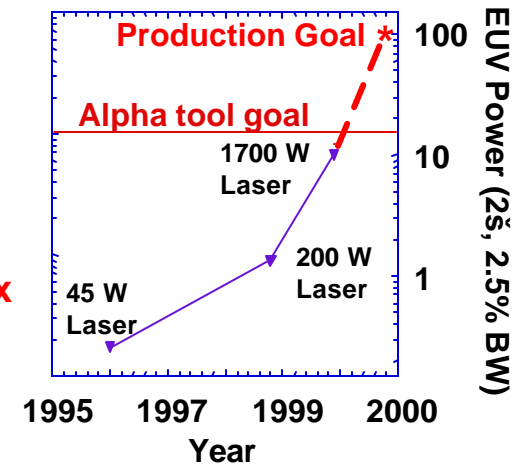
Xe Plasma
LPP at full power
1700 watts – 10 W
EUV at 13.4 nm



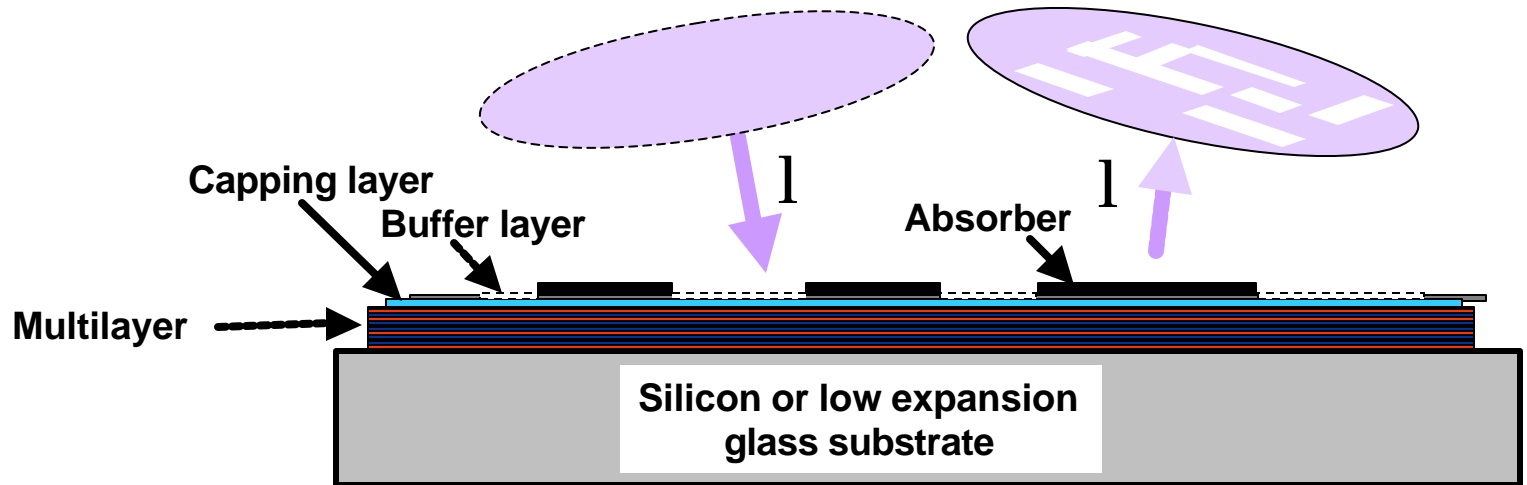
**Source improvements
Identified to meet
80 wph production goal**

Improvements:

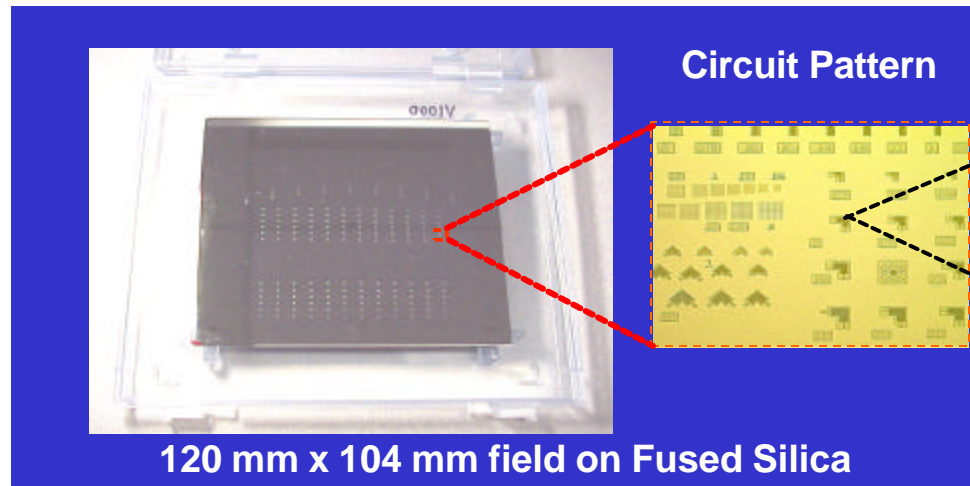
- **Conversion efficiency – 1.5x**
 - **Collection improvement – 2x**
 - **Laser power – 2-4x**
 - **System improvements**
 - **Multilayer reflectivity - 1.3x**
 - **Filter improvement – 2.5x**
- Total >20x**



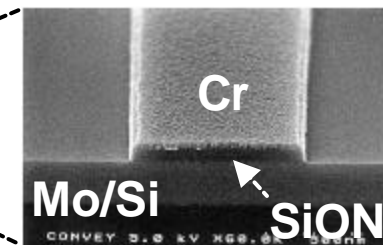
EUVL reflective masks fabricated



Mask Structure with incident and reflected EUV

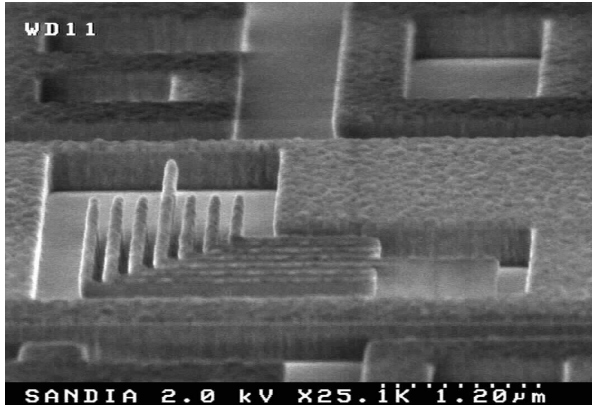


Full Field Mask

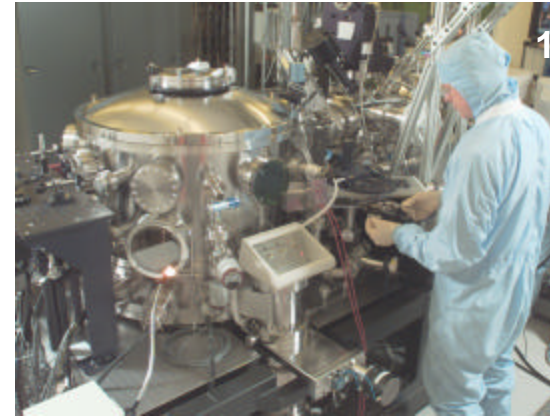


**Mask Absorber
Cross-section**

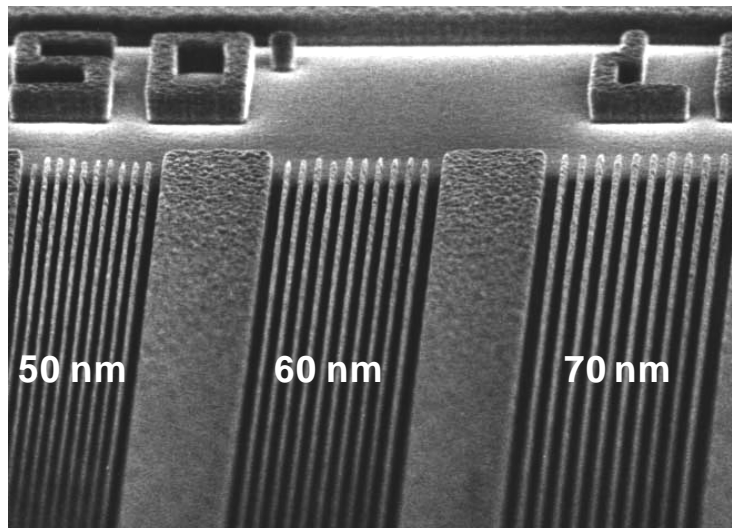
DUV resist extendibility quantified



90 nm Elbows in 350 nm polySi



10x Microstepper



- Use thin DUV resists
- Resist sensitivities demonstrated down to $\sim 2.0 \text{ mJ/cm}^2$
- Pattern transfer into hard masks has been demonstrated

Cost of ownership compares favorably

Estimated EUVL CoO compared to other lithographies

<u>Parameter</u>	<u>157+PSM</u>	<u>EPL</u>	<u>Target EUVL</u>
Node	70 nm	70 nm	70 nm
Throughput	50 wph	20 wph	80 wph
Tool price	\$16M*	\$15M	\$18M
Mask price	\$33K*	\$30K	\$28K
Cost/wafer	\$35	\$52	\$28

* International SEMATECH values: May, 2000

Advantages of EUV Lithography

- Imaging follows optics resolution and DOF with NA and is expected to extend to <30 nm
- Uses robust 4x masks:
 - Easier to write and inspect than 1x
 - Less fragile than membrane masks
 - Low expansion glass substrates provide CD control
 - Uses existing mask patterning/inspection infrastructure
- Low NA optics provide good DOF and linearity for isolated and dense structures simultaneously without OPC
- DUV photoresists are extendible to EUV
- Wafer throughput targets ~ 80 Wafers/hour 300 mm
- Extends/leverages optical tool designs (scanning, overlay, optics fabrication)
- Projected affordable CoO with opportunity for extensions

Program Summary

- **Proof of Concept Alpha tool nearing completion – first images in Q101**
- **Technology feasibility demonstrated**
 - **Laser plasma source**
 - **Imaging using 10x microsteppers**
 - **Precision Masks**
- **Early tool development in progress at ASML and SVGL**
- **Cost of Ownership compares favorably with EPL and 157 nm**
- **No technology showstoppers identified!**

